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QUESTION 61   You are developing an app that will be used to purchase and share music. Users will be allowed to share only content that they have purchased. You need to display a message within the Share charm when users attempt to share content that they have not purchased. What should you do? A.   Use a toast notification.   B.   Use the SetText() method of the DataPackage object.   C.   Set the LegalInformation property of the DataPackage object.   D.   Use the FailWithDisplayText() method of the DataRequest object.   Answer: D QUESTION 62   You plan to develop a Windows Store app to create pictures. Users of the app will be able to save the pictures that they create and to share the pictures with friends by using a web link. You need to ensure that the friends can makes comments on the shared pictures. Which storage technology should you use? (More than one answer choice may achieve the goal. Select the BEST answer.) A.   Windows Azure blob storage   B.   roaming storage   C.   SkyDrive   D.   Windows Azure Mobile Services Answer: C QUESTION 63   You are developing a Windows Store app. You need to display a dialog box that will allow the user to choose from a list of credentials. Which class should you use? A.   LSAuthenticationObject   B.   CredentialPicker   C.   PSCredential   D.   AuthenticationPicker   E.   LSCredentialFormContext Answer: B QUESTION 64   You are developing a medical recordkeeping app for a company. The app will be used by physicians in remote areas of the world. All data is highly sensitive and must be stored only in the company's internal data center. The app is not allowed to connect directly to the company's web service or internal network. You need to select a data access strategy that meets the requirements. Which remote data access strategy should you use? A.   Connect to the company's web service framework by using Windows Azure Connect.   B.   Use the Windows.Storage.ApplicationData.Current.LocalSettings data store.   C.   Connect to Windows Azure Mobile Services and store the data in a SQL Azure database.   D.   Connect to a SQL Azure database and use SQL Data Sync. Answer: A QUESTION 65   You are developing a Windows Store app. The app will access several web resources that use an OAuth 2.0 authentication provider. You need to recommend in which class to store user credentials so that users do not have to reenter their credentials when they access the web resources. Which class should you recommend? A.   windows.Security.Authentication.OnlineId.OnlineIdAuthenticator   B.   Windows.Security.Credentials.UI.CredentialPicker   C.   system.Net.NetworkCredential   D.   windows.Security.Credentials.PasswordVault Answer: D QUESTION 66   You are developing a Windows Store app to connect to a server and download files that are larger than 500 MB to the local file system. You need to recommend a technology to download the files. Which technology should you recommend? (More than one answer choice may achieve the goal. Select the BEST answer.) A.   Background Transfer   B.   XML HTTP Request   C.   web Sockets   D.   HTTP Client Answer: A QUESTION 67   You are developing a Windows Store app. The app consumes data from a popular social networking site. The requestUri variable represents the address of the social networking site. The code contains an error. You need to identify the cause of the error. You have the following code. (Line numbers are included for reference only.)

```
01  var auth = WebAuthenticationBroker.AuthenticationAsync(
02  WebAuthenticationOptions.None,
03  requestedUri);
04  auth.Completed = delegate
05  {
06    switch (asyncAction.Status)
07    {
08      case AsyncStatus.Completed:
09        WebAuthenticationResult result = auth.GetResults();
10        switch (result.ResponseStatus)
11        {
12          case WebAuthenticationStatus.Success:
13            string output = result.ResponseData;
14          break;
15        case WebAuthenticationStatus.ErrorHttp:
16          break;
17        case WebAuthenticationStatus.UserCancel:
18          break;
19        }
20      break;
21    }
22  };
```

Which line of code should you identify? A.   line 02   B.   line 04
C.   line 09   D.   line 13 Answer: B QUESTION 68   You are developing a Windows
Store app. The app must respond to gestures as input. You need to implement the gesture events. Which events can you use to
achieve this goal? (Each correct answer presents a complete solution. Choose all that apply.) A.   Pinch
B.   Holding   C.   Tapped   D.   PointerMoved
E.   CapturePointer   F.   Swipe Answer: ABCF QUESTION 69   You are developing a
Windows Store app. You need to ensure that the app displays an icon on the lock screen when the app receives a new item. What
should you do? A.   Declare the background task and enable the control channel property in
Package.appxmanifest.   Call the ToastNotificationManager.CreateToastNotifier() method.   B.   Declare the
background task and enable the Push notification property in Package.appxmanifest.   Call the
BackgroundExecutionManager.RequestAccessAsync() method.   C.   Declare the background task and enable
the push notification property in Package.appxmanifest.   Call the ToastNotificationManager.CreateToastNotifier() method.
D.   Declare the background task and enable the control channel property in Package.appxmanifest.   Call the
BackgroundExecutionManager.RequestAccessAsync() method. Answer: B QUESTION 70   You are developing a Windows Store
app. You need to create a toast notification that will display an image and text. Which code segment should you use?

A. var bindingXmlElement = ((XmlDoc
   bindingXmlElement.SetAttri

B. var templateXmlElement = ((XmlDo
   templateXmlElement.SetAttri
   ());

C. var bindingXmlElement = ((XmlDo
   bindingXmlElement.SetAttri
   ());

D. var templateXmlElement = ((XmlDo
   templateXmlElement.SetAttri
   ());

A.   Option A   B.   Option B   C.   Option C
D.   Option D Answer: C

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and page 2 share a set of styles. Page 3 and page 4 share a different set of styles. You need to recommend a solution to manage the
styles. The solution must meet the following requirements: - Ensure that the styles can be used by every app that you develop.   -
Minimize the amount of effort required to update the styles across multiple apps.   What should you include in the

recommendation? A.   use inline styles.   B.   Define all of the styles in external files and merge the styles at the page level.   C.   Define all of the styles in resource dictionaries at the page level. D.   Define all of the styles in App.xaml. Answer: B QUESTION 72   You are developing a Windows Store app that has four pages. Page 1 and page 2 share a set of styles. Page 3 and page 4 share a different set of styles. You need to recommend a solution to manage the styles. The solution must meet the following requirements: - Ensure that the styles can be used by every app that you develop.   - Minimize the amount of effort required to update the styles across multiple apps.   What should you include in the recommendation? A.   Define all of the styles in external files and merge the styles in App.xaml.   B.   Define all of the styles in a resource dictionary in App.xaml.   C.   Define all of the styles in resource dictionaries at the page level.   D.   Define all of the styles in the resources at the page level. Answer: A QUESTION 73   You are developing a Windows Store app. You need to ensure that the app meets the requirements for Windows Store certification. Which requirement must be met? A.   The app must be created in C#.   B.   The trial functionality must resemble the actual functionality of the app. C.   The app must support Internet communication.   D.   The app must have a short name and a long name. Answer: B QUESTION 74   You are developing a Windows Store app. You need to ensure that the app meets the requirements for Windows Store certification. Which requirements must be met? A.   You must provide at least two screenshots of the app.   B.   The app must always have an associated privacy policy. C.   The app must fully support touch input.   D.   you must provide a successful virus scan report. Answer: C QUESTION 75   An object of type AccountViewModel contains properties named Name and Amount. You are creating a user control that will allow you to view and edit information in the AccountViewModel object. All items must be properly bound to the control regardless of what page the control is applied to. The user control must display a two-column grid that is arranged as shown in the following table.

| Cell 1: The text "Client:" | Cell 2: The value of the **Name** property on the **AccountViewModel** object |
| Cell 3: The text "Amount:" | Cell 4: The value of the **Amount** property on the **AccountViewModel** object |

You need to create the grid and populate the first row of the grid. What should you do? (Each correct answer presents part of the solution. Choose all that apply.)

A. Create the following code segment for cell 2:

```
<TextBox Text="{Binding Name,Mode=TwoWay}"/>
```

B. Create the following code segment:

```
<Grid DataContext="{Binding AccountViewModel}">
```

C. Create the following code segment for cell 2:

```
<TextBlock Text="{Binding Name,Mode=TwoWay}"/>
```

D. Create the following code segment for cell 1:

```
<TextBlock Text="{Binding Client}"/>
```

E. Create the following code segment:

```
<Grid ItemSource="{Binding AccountViewModel}">
```

F. Create the following code segment for cell 1:

```
<TextBlock Text="Client:"/>
```

A.   Option A   B.   Option B   C.   Option C D.   Option D   E.   Option E   F.   Option F Answer: ABF QUESTION 76   You are developing a Windows Store app. You need to create a certificate to sign the app in a test environment. Which tool or tools should you use? A.   Makecert and Pvk2Pfx   B.   Gacutil and Tlbimp   C.   the Security Templates snap-in   D.   Makecert and Sn Answer: A QUESTION 77   You are developing a Windows Store app. An XML document named tileXmlDocument contains the layout of the app tile. You need to configure a tile notification that will display for 15 seconds. Which code segments can you use to achieve this

goal? (Each correct answer presents a complete solution. Choose all that apply.)

```
A   vartile = newTileNotification(tileXmlDocument, 15);
    Windows.Globalization.Calendarcal = newWindows.Globalization.Ca
    cal.SetToNow();
    DateTimeOffsetexpiryTime = cal.GetDateTime();
    tile.ExpirationTime = expiryTime;

B   vartile = newTileNotification(tileXmlDocument);
    tile.ExpirationTime = DateTime.Now.AddSeconds(15);

C   vartile = newTileNotification(tileXMLDocument);
    Windows.Globalization.Calendarcal = newWindows.Globalization.Ca
    cal.SetToNow();
    cal.AddSeconds(15);
    DateTimeOffsetexpiryTime = cal.GetDateTime();
    tile.ExpirationTime = expiryTime;

D   vartile = newTileNotification(tileXmlDocument);
    Windows.Globalization.Calendarcal = newWindows.Globalization.Ca
    cal.SetToNow(15);
    DateTimeOffsetexpiryTime = cal.GetDateTime();
    tile.ExpirationTime = expiryTime;
```

  A.   Option A   B.   Option B   C.   Option C D.   Option D Answer: BC QUESTION 78   You are developing a Windows Store app. The app must respond to gestures as input. You need to implement the gesture events. Which events can you use to achieve this goal? (Each correct answer presents a complete solution. Choose all that apply.) A.   Touch   B.   Tapped C.   Click   D.   Holding   E.   Hit Answer: BD QUESTION 79 You are developing a Windows Store app that will display a toast notification. You need to ensure that when a toast notification is displayed, the first line of the notification is bold. Which template should you use? A.   TileSquareBlock B.   TileSquarePeeklmageAndText0l   C.   ToastImageAndText02 D.   ToastlmageAndText0l Answer: C QUESTION 80   You are developing a Windows Store multiplayer game. You need to create a toast notification that will display character profile images, in-game screenshots, and player information when the game is not active. Which code segment should you use?

```
A   varplayerInfoElement = ((XmlDocument)toastXmlDocument).CreateElement("binding");
    playerInfoElement.SetAttribute("image", ToastTemplateType.ToastImageAndText01.ToString());

B   varplayerInfoElement= ((XmlDocument)toastXmlDocument).CreateElement("template");
    playerInfoElement.SetAttribute("binding", ToastTemplateType.ToastImageAndText01.ToString());

C   varplayerInfoElement= ((XmlDocument)toastXmlDocument).CreateElement("binding");
    playerInfoElement.SetAttribute("template", ToastTemplateType.ToastImageAndText01.ToString());

D   varplayerInfoElement= ((XmlDocument)toastXmlDocument).CreateElement("template");
    playerInfoElement.SetAttribute("image", ToastTemplateType.ToastImageAndText01.ToString());
```

  A.   Option A   B.   Option B   C.   Option C D.   Option D Answer: B

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